

BALAM

Name:

Breed:

Pride:

Player:

Pylo:

Jamak:

Chronicle:

Concept:

Attributes

Physical

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

Social

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

Mental

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

Abilities

Talents

Alertness _____ 00000
Athletics _____ 00000
Brawl _____ 00000
Dodge _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Primal-Urge _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

Skills

Animal Ken _____ 00000
Crafts _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Leadership _____ 00000
Melee _____ 00000
Performance _____ 00000
Stealth _____ 00000
Survival _____ 00000

Knowledge

Computer _____ 00000
Enigmas _____ 00000
Investigation _____ 00000
Law _____ 00000
Linguistics _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Rituals _____ 00000
Science _____ 00000

Advantages

Backgrounds

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Gifts

Gifts

Renown

Ferocity

0 0 0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □ □ □

Honor

0 0 0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □ □ □

Cunning

0 0 0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □ □ □

Rank

Rage

0 0 0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □ □ □

Cinaste

0 0 0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □ □ □

Willpower

0 0 0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □ □ □

Health

Bruised _____ □
Hurt - 1 _____ □
Injured - 1 _____ □
Wounded - 2 _____ □
Mauled - 2 _____ □
Crippled - 5 _____ □
Incapacitated _____ □

Experience

BALAM

Homicide ~~1991/1992~~

Sokto ~~DATE/INITIAL~~

Crinos DAVID NEVILL

Chatro ~~1844/1845~~

Tefine ~~was/were~~

No
Change

Strength(+1) _____
Dexterity(+1) _____
Stamina(+2) _____
Manipulation(-1) _____
Appearance(-1) _____

Strength(+3) _____
Dexterity(+2) _____
Stamina(+3) _____
Manipulation(-3) _____
Appearance 0

Strength(+3)_____
Dexterity(+2)_____
Stamina(+3)_____
Manipulation(-3)_____
Appearance 0

Strength(+2) _____
Dexterity(+2) _____
Stamina(+2) _____
Manipulation(-3) _____

Difficulty: 6

Difficulty: 7

Difficulty: 6
INCITE LESSENED
DELIRIUM

Difficulty: 7
INCITE FULL
DELIRIUM

Difficulty: 6

Other Traits

[illegible]

Gifts

[illegible]

Fetishes

[illegible]

Rites

[illegible]

Combat

[illegible]

Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1/A
Body Tackle	Dex + Brawl	7	Special/B
Claw	Dex + Brawl	6	Strength + 1/A
Grapple	Dex + Brawl	6	Strength/B
Kick	Dex + Brawl	7	Strength + 1/B
Punch	Dex + Brawl	6	Strength/B

A=Aggravated Damage B=Bashing Damage

Armor:

BALAM

Nature:

Demeanor:

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Expanded Backgrounds

Allies

Pure Breed

Contacts

Resources

Tamaks

Secrets

Other ()

Other ()

Possessions

Experience

Gear(Carried):

TOTAL:

Equipment(Owned):

Gained From:

Den Realm

Size:

TOTAL SPENT:

Location:

Spent On:

Base Gauntlet:

Description:

BALAM

History

This image shows a single sheet of white paper with horizontal blue ruling lines. The lines are evenly spaced and run across the width of the page. There are no margins, text, or other markings on the paper.

Description

Age: _____
 Hair: _____
 Eyes: _____
 Race: _____
 Nationality: _____
 Sex: _____

	Height	Weight
Homid:		
Sokto:		
Crinas:		
Chatro:		
Feline:		

Battle Scars: _____

Metic Deformity: _____

Visuals

Den Realm

Character Sketch